



Murilo Lemos

UI/UX Designer

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ABOUT ME

I have been working in Design for four years, currently specializing in User Experience, and I am seeking a job opportunity in Europe. My journey as a Product Designer is enriched daily through the practical application of design systems and proficiency in Figma, while I continue my studies in Design and Visual Communication at La Salle University. Valuing creativity and innovation is at the core of my professional activity, where I constantly seek aesthetically appealing and functionally robust solutions for the challenges presented.

The experience I have accumulated in UX/UI design allows me not only to view problems from a new perspective but also to develop and implement effective solutions that meet user needs. With a collaborative and proactive spirit, I integrate teams to transform ideas into products that resonate with the audience, reflecting my commitment to excellence in design and my passion for sharing creative visions of the world.

SKILLS

- Proficient in design tools such as Sketch, Adobe XD, InVision, and Figma.
- Knowledge of front-end coding languages HTML, CSS, and JavaScript.
- Experience in conducting user research and heuristic analyses.
- Solid understanding of user-centered design principles and usability.
- Excellent communication and collaboration skills, capable of effectively working in multidisciplinary teams.
- Wireframing, User Centered Design, Design UX, Design, Figma, Usability Testing, User Research, Design Thinking, User Journey, Map User Flow, Information Architecture and Responsive Design

WORK EXPERIENCE

HIGH SECURITY CENTER - Product Designer, Porto Alegre, Brazil

September 2023 - Presente

- Led interface design for mobile and web applications from conception to implementation, ensuring a consistent and intuitive user experience.
- Conducted extensive user research to understand user needs and behaviors, incorporating insights into design solutions.
- Created high-fidelity wireframes and prototypes to test and iterate designs, using tools such as Sketch, Adobe XD, and InVision.
- Collaborated closely with development teams to ensure technical feasibility and accurate implementation of design.
- Conducted usability testing and heuristic analyses to continuously optimize user experience and design effectiveness.

FABDESIGN - Product Designer, Novo Hamburgo, Brazil

March 2023 - September 2023

- worked as a product designer at a fast fashion company,
- being responsible for the entire process of developing new products, from market research to delivery to the customer.
- I carried out market research, created concepts, developed prototypes, coordinated physical production, tested product efficacy and safety and created visual communication materials.
- This experience allowed me to develop important skills such as creativity, problem solving, teamwork and project management
- Created high-fidelity wireframes and prototypes to test and iterate designs, using tools such as Sketch, Adobe XD, and InVision.

INDUSTRY KNOWLEDGE

Product Design
Design System
UX Strategy
Product Management
DesignOps
Agile methodologies
Design Sprint
Wireframing
Rapid Prototyping
Development Methods

TOOLS

Figma, Miro, Sketch, Principle, InVision, Maze, Webflow, Notion, Typeform, Google Analytics, Hotjar, Content Square

OTHER SKILLS

HTML, CSS, JavaScript, Video editing, Motion Design, Design Graphic, WordPress

LANGUAGES

English
Portuguese

INTERESTS AND HOBBIES

Play Guitar and Piano
Skate and Streetwear
Draw
Exploring new places
Photograph urban landscapes

WORK EXPERIENCE

Freelancer, Porto Alegre

UI/UX Design

January 2022 - Presente

During the period from January 2022 to the present, I have worked as a freelance UX designer, collaborating on various projects aimed at enhancing user experiences across digital platforms. Among my portfolio, two projects stand out as personal favorites, showcasing my dedication to crafting intuitive and engaging user interfaces. These projects not only demonstrate my expertise in UX design but also reflect my passion for creating impactful solutions that prioritize user satisfaction and usability.

Designed user interfaces for mobile and web applications from concept to implementation, ensuring a consistent and intuitive user experience. Conducted in-depth user research to understand user needs and behaviors, integrating insights into design solutions. Developed high-fidelity wireframes and prototypes for testing and iteration, utilizing tools such as Sketch, Adobe XD, and InVision. Worked closely with development teams to ensure technical feasibility and precise implementation of designs. Performed usability testing and heuristic analyses to continually enhance user experience and design effectiveness.

EDUCATION

British School of Creative Arts (EBAC)

Remote - January 2022 - December 2023

- UI/UX Design course
- Design System course
- Figma and AdobeXD course

La Salle University

Canoas - January 2022 - December 2024

Bachelor's Degree in Graphic Design

Comprehensive course focused on principles of user interface design, user experience, user research, and prototyping.

CERTIFICATION

PUCRS (Pontifical Catholic University of Rio Grande do Sul)

Porto Alegre - March 2024

Course focused on user-centered design

B7 Full Stack Course

Remote - July 2023

The B7 Full Stack Course offers comprehensive training in both front-end and back-end development, covering essential programming languages, frameworks, and tools.

Google

Remote - March 2024

Professional Google UX Design

Udemy

Remote - March 2023

Curso Web Design Completo: HTML5, CSS3 e JS

Udemy

Remote - March 2023

Figma UI UX Design Essentials and Advanced